



Jeffrey B. Scott
Memorial Hockey Tournament

**16TH ANNUAL JEFFREY B. SCOTT MEMORIAL
OFFICIAL TOURNAMENT RULES**

****THE RULES LISTED BELOW SHALL BE FOLLOWED FOR ALL TOURNAMENT GAMES,
ALONG WITH THE OFFICIAL USA HOCKEY RULES****

- 1. EACH TEAM MUST SUBMIT AN OFFICIAL USA HOCKEY TEAM ROSTER FORM, SIGNED BY A USA HOCKEY REGISTRAR BEFORE THE START OF THE TOURNAMENT.**
- 2. GAMES MAY START A MAXIMUM OF 10 MINUTES EARLIER THAN THEIR SCHEDULED START TIME AT THE DISCRETION OF THE TOURNAMENT DIRECTOR. NO GAMES WILL BE CURFEWED.**
- 3. ALL PLAYERS MUST WEAR FULL HOCKEY EQUIPMENT AS DEFINED BY USA HOCKEY RULES.**
- 4. ONLY ROSTERED TEAM PLAYERS AND ROSTERED TEAM OFFICIALS ARE PERMITTED ON THE PLAYERS' BENCH DURING THE GAME. EACH TEAM MUST SUPPLY A PERSON TO WORK THEIR TEAMS PENALTY BOX FOR THE DURATION OF EACH GAME.**
- 5. ALL PLAYERS MUST SIGN IN ON THE SCORESHEET PRIOR TO THE START OF EACH GAME. PLAYERS MUST PARTICIPATE IN A MINIMUM OF 2 ROUND ROBIN GAMES TO BE ELIGIBLE TO PARTICIPATE IN THE SEMIFINALS & CHAMPIONSHIP GAMES.**
- 6. THE COACHES ARE RESPONSIBLE FOR HIS/HER PLAYERS AND PARENTS ACTIONS DURING THIS TOURNAMENT. ZERO TOLERANCE WILL BE STRICTLY ENFORCED DURING THIS EVENT. THE REFEREES AND/OR ARENA STAFF MAY DISMISS ANY SPECTATOR, PARENT, PLAYER OR COACH UNDER THE ZERO TOLERANCE GUIDELINES.**
- 7. PROFANITY WILL NOT BE TOLERATED FROM PLAYERS, COACHES, OFFICIALS, PARENTS OR SPECTATORS.**
- 8. ANY PLAYER OR TEAM OFFICIAL CALLED FOR A GAME MISCONDUCT AND/OR MATCH PENALTY BY THE OFFICIALS IN ANY GAME DURING THE TOURNAMENT SHALL BE SUSPENDED FOR THE REMAINDER OF THE TOURNAMENT.**
- 9. IF ANY PLAYER RECEIVES A TOTAL OF 5 PENALTIES IN THE SAME GAME, THE PLAYER WILL BE SUSPENDED FOR THE REMAINDER OF THAT GAME AND ALSO THE NEXT GAME. IF ANY TEAM RECEIVES A TOTAL OF 15 PENALTIES IN THE SAME GAME, THE TEAMS HEAD COACH WILL BE SUSPENDED FOR THE NEXT GAME.**
- 10. NO PROTESTS SHALL BE PERMITTED DURING THE TOURNAMENT.**
- 11. ALL GAMES WILL CONSIST OF 3 – 12 MINUTE PERIODS**

12. THIS TOURNAMENT WILL USE THE FOLLOWING “5-POINTS PER GAME” SYSTEM DURING ROUND ROBIN PLAY:

- GAME WIN = 2 POINTS**
- GAME TIE = 1 POINT**
- GAME LOSS = 0 POINTS**
- EACH PERIOD WON = 1 POINT**
- EACH PERIOD TIED = ½ POINT**
- EACH PERIOD LOSS = 0 POINTS**

13. NO OVERTIME WILL BE PLAYED IN ROUND-ROBIN GAMES.

- A. SEMIFINAL & CHAMPIONSHIP GAMES WILL PLAY 4 MINUTE, SUDDEN DEATH OVERTIME PERIODS. THE FIRST OVERTIME PERIOD WILL BE PLAYED 4-ON-4. IF NO WINNER IS DETERMINED, THE TEAMS WILL PLAY A 3-ON-3 SUDDEN DEATH OVERTIME PERIOD. IF NO WINNER IS DETERMINED, THIS WILL BE FOLLOWED BY A 2-ON-2 SUDDEN DEATH OVERTIME PERIOD, FOLLOWED BY A 1-ON-1 SUDDEN DEATH PERIOD. THE WINNER OF THESE GAMES WILL ADVANCE; NO POINT SYSTEM WILL BE APPLIED.**

14. ALL FORFEITS WILL BE RECORDED AS 5 POINTS FOR THE OPPONENT AND 0 POINTS FOR THE FORFEITTING TEAM.

15. UPON THE COMPLETION OF ROUND ROBIN PLAY, THE TEAM WITH THE MOST POINTS FROM EACH DIVISION WILL ADVANCE TO THE SEMIFINALS.

- A. ALL REMAINING TEAMS IN EACH DIVISION WILL THEN BE RANKED BY THEIR POINT TOTAL, WITH THE TEAM WITH THE 2ND MOST POINTS ADVANCING TO THE SEMIFINALS.**

16. THIS TOURNAMENT WILL USE THE FOLLOWING “TIE BREAKER” SYSTEM, APPLIED IN THIS ORDER IN THE EVENT THAT TEAMS HAVE THE SAME TOTAL NUMBER OF POINTS EARNED DURING ROUND ROBIN PLAY:

- A. WINNER OF HEAD-TO-HEAD COMPETITION**
- B. GOAL DIFFERENTIAL (MAXIMUM OF 4 GOALS PER GAME)**
- C. MOST PERIODS WON**
- D. LEAST NUMBER OF PENALTIES**
- E. COIN TOSS (TEAM TRAVELING FARTHEST DISTANCE WILL CALL THE FLIP)**

17. EACH TEAM WILL BE ALLOWED ONE (1) 30 – SECOND TIMEOUT PER GAME.

18. IF THE REFEREES DETERMINE THERE TO BE A JERSEY COLOR CONFLICT BETWEEN TEAMS PARTICIPATING IN A GAME, THE “HOME TEAM” WILL BE REQUIRED TO WEAR PULL-OVER JERSEYS FOR THAT GAME*.

19. TEAMS WILL BE ASSIGNED A LOCKER ROOM KEY AND MUST TURN IN A SET OF PERSONAL CAR KEYS AS A DEPOSIT FOR THE LOCKER ROOM KEY.

20. CHEEKTOWAGA HOCKEY WILL SUPPLY PUCKS FOR WARMUPS AS WELL AS ALL GAMES. THE PUCKS THAT ARE PROVIDED ARE THE ONLY PUCKS THAT ARE TO BE USED DURING THE TOURNAMENT. PLEASE DO NOT BRING YOUR TEAMS OWN PUCKS ON THE ICE.

****ANY TEAM THAT HAS 2 SETS OF JERSEYS IS ASKED TO PLEASE BRING BOTH SETS TO THE TOURNAMENT INCASE OF JERSEY CONFLICTS.***

THE TOURNAMENT DIRECTOR RESERVES THE RIGHT TO MAKE ANY CHANGES AND/OR ADJUSTMENTS TO THESE RULES BEFORE THE START OF THE FIRST GAME OF THE TOURNAMENT. ALL TEAMS WILL BE NOTIFIED OF ANY RULE CHANGES IN WRITING.

ALL QUESTIONS REGARDING HOW THESE RULES ARE APPLIED SHOULD BE DIRECTED TO YOUR TEAM HEAD COACH OR MANAGER WHO SHOULD BRING ANY QUESTIONS OR CONCERNS TO THE TOURNAMENT DIRECTOR.